

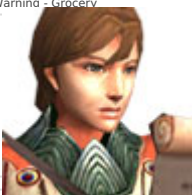
Egypt Quests (Egypt) 100 ~ 110

Audience with the Viceroy 1		Foreigners who arrive in Alexandria for the first time must report to the <i>viceroy</i> .				
	Starting NPC	Lighthouse Keeper Snefru				
	Starting Level	100	Recommended Level	100	Repeat Limit	1
	Related Monster	None	Enabling Condition		None	
	Rewards	EXP, Skill EXP, Gold				

Audience with the Viceroy 2		The player must defeat monsters to gain Senmute's trust.				
	Starting NPC	Viceroy Senmute				
	Starting Level	100	Recommended Level	100	Repeat Limit	1
	Related Monster	Uneg	Enabling Condition		None	
	Rewards	EXP, Skill EXP, Gold				

Harbor Management		The player must defeat the source of the harbor pollution – Unegs and Wenegs.				
	Starting NPC	Harbor Manager Marwa				
	Starting Level	100	Recommended Level	100	Repeat Limit	1
	Related Monster	Uneg, Weneg	Enabling Condition		None	
	Rewards	EXP, Skill EXP, Gold				

Overdue Tax Warning - Weapon Trader		The player must deliver the Overdue Tax Warning to a weapons trader who has yet to pay the taxes.				
	Starting NPC	Finance Officer Maneto				
	Starting Level	101	Recommended Level	101	Repeat Limit	1
	Related Monster	None	Enabling Condition		None	
	Rewards	EXP, Skill EXP, Gold				

Overdue Tax Warning - Grocery		The player must deliver the Overdue Tax Warning to a groceries trader who has yet to pay the taxes.				
	Starting NPC	Finance Officer Maneto				
	Starting Level					

101		Recommended Level		101	Repeat Limit		1
-----	--	-------------------	--	-----	--------------	--	---

Related Monster		None		Enabling Condition			None	
Rewards		EXP, Skill EXP, Gold						

Overdue Tax Warning - Potion Trader		The player must deliver the Overdue Tax Warning to a potions trader who has yet to pay the taxes.									
	Starting NPC		Finance Officer Maneto								
	Starting Level		<table><tr><td>101</td><td>Recommended Level</td><td>101</td><td>Repeat Limit</td><td>1</td></tr></table>				101	Recommended Level	101	Repeat Limit	1
	101	Recommended Level	101	Repeat Limit	1						
	Related Monster		<table><tr><td>None</td><td>Enabling Condition</td><td></td><td colspan="2">None</td></tr></table>				None	Enabling Condition		None	
None	Enabling Condition		None								
Rewards		EXP, Skill EXP, Gold									

Overdue Tax Warning - Specialty Trader		The player must deliver the Overdue Tax Warning to a specialty trader who has yet to pay the taxes.									
	Starting NPC		Finance Officer Maneto								
	Starting Level		<table><tr><td>101</td><td>Recommended Level</td><td>101</td><td>Repeat Limit</td><td>1</td></tr></table>				101	Recommended Level	101	Repeat Limit	1
	101	Recommended Level	101	Repeat Limit	1						
	Related Monster		<table><tr><td>None</td><td>Enabling Condition</td><td></td><td colspan="2">None</td></tr></table>				None	Enabling Condition		None	
None	Enabling Condition		None								
Rewards		EXP, Skill EXP, Gold									

Paying the Due - Weapon Trader		The player must acquire weapons material to aid the weapons trader who wishes to pay the taxes instead with good weapons.									
	Starting NPC		Weapon Trader Hemaka								
	Starting Level		<table><tr><td>101</td><td>Recommended Level</td><td>101</td><td>Repeat Limit</td><td>1</td></tr></table>				101	Recommended Level	101	Repeat Limit	1
	101	Recommended Level	101	Repeat Limit	1						
	Related Monster		<table><tr><td>Tathen, Weneg</td><td>Enabling Condition</td><td></td><td colspan="2">Complete "Overdue Tax Warning - Weapon Trader"</td></tr></table>				Tathen, Weneg	Enabling Condition		Complete "Overdue Tax Warning - Weapon Trader"	
Tathen, Weneg	Enabling Condition		Complete "Overdue Tax Warning - Weapon Trader"								
Rewards		EXP, Skill EXP, Gold									

Paying the Due 2 - Weapon Trader		The player must deliver to Maneto the weapons crate which Hemaka has produced in place of the taxes.									
	Starting NPC		Weapon Trader Hemaka								
	Starting Level		<table><tr><td>101</td><td>Recommended Level</td><td>101</td><td>Repeat Limit</td><td>1</td></tr></table>				101	Recommended Level	101	Repeat Limit	1
	101	Recommended Level	101	Repeat Limit	1						
	Related Monster		<table><tr><td>None</td><td>Enabling Condition</td><td></td><td colspan="2">Complete "Paying the Due - Weapon Trader"</td></tr></table>				None	Enabling Condition		Complete "Paying the Due - Weapon Trader"	
None	Enabling Condition		Complete "Paying the Due - Weapon Trader"								
Rewards		EXP, Skill EXP, Gold									

Paying the Due 1 - Grocery Trader		The player must gather the materials for the groceries trader who wishes to pay the taxes instead with accessories made of gold.					
	Starting NPC		Grocery Trader Melit				

Revision #1

Created Thu, Oct 26, 2023 8:15 PM by [Navmesh](#)

Updated Thu, Oct 26, 2023 8:26 PM by [Navmesh](#)