

West Asia Quests (Peak of Roc Mountain) 80

The Test of the Chief		The village chief asks the player for help in order to be free of the Roc clans' oppression. To prevent a meaningless waste of a life, he tests the player to see if he/she is capable of the task at the Roc Mountain Peak.				
	Starting NPC	Bukhra the Village Chief				
	Starting Level	80	Recommended Level	100	Repeat Limit	Unlimited
	Related Monster	Feather Clan Patrol, Black Eagle Commander		Enabling Condition	None	
	Rewards	-				

* Can repeat quest from The Test of the Chief after completing Roc Expedition 2

Roc Expedition 1		The player must gather the necessary ingredients for the key to the Roc Mountain Peak.				
	Starting NPC	Bukhra the Village Chief				
	Starting Level	80	Recommended Level	100	Repeat Limit	Unlimited
	Related Monster	Wing Tribe, Wing Tribe Chaser, Wing Tribe Guardian, Wing Tribe Attacker		Enabling Condition	Complete the Test of the Chief quest	
	Rewards	-				

* If quest is abandoned, must begin from The Test of the Chief

* Can repeat quest from The Test of the Chief after completing Roc Expedition 2

Roc Expedition 2		The player must gather the necessary ingredients for the key to the Roc Mountain Peak.				
	Starting NPC	Bukhra the Village Chief				
	Starting Level	80	Recommended Level	100	Repeat Limit	Unlimited
	Related Monster	Rocki Guard - Brain, Rocki Guard - Eye, Rocki Guard - Heart, Rocki Guard - Wing, Rocki Guard - Claw, Rocki Guard - Beak, Rocki Guard - Tail Enabling Condition Complete Roc Expedition 1				
	Rewards	Key of the Blood Clan, Mark of the Alliance (Recovery) x 1, Mark of the Alliance (Will) x 1, Mark of the Alliance (Resurrection) x 1				

* If quest is abandoned, must begin from The Test of the Chief

* Can repeat quest from The Test of the Chief after completing Roc Expedition 2

War Supply 1		The player can collect Marks of the Alliance (Recovery) and exchange them for supplies that will aid him/her in battle.				
	Starting NPC	Shepherdess Townsfolk Salrihan				
	Starting Level					

80		<table><tr><td>Recommended Level</td><td>100</td><td>Repeat Limit</td><td colspan="2">Unlimited</td></tr></table>				Recommended Level	100	Repeat Limit	Unlimited			
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Related Monster		<table><tr><td>-</td><td>Enabling Condition</td><td></td><td colspan="3">Must carry one or more Marks of the Alliance (Recovery) in the inventory</td></tr></table>					-	Enabling Condition		Must carry one or more Marks of the Alliance (Recovery) in the inventory		
-	Enabling Condition		Must carry one or more Marks of the Alliance (Recovery) in the inventory									
Rewards		Potion of Recovery x 5										

War Supply 2		The player can collect Marks of the Alliance (Will) and exchange them for supplies that will aid him/her in battle.								
	Starting NPC	Roc Mountain Townsfolk Anashya								
	Starting Level	<table><tr><td>80</td><td>Recommended Level</td><td>100</td><td>Repeat Limit</td><td>Unlimited</td></tr></table>	80	Recommended Level	100	Repeat Limit	Unlimited			
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	Related Monster	<table><tr><td>-</td><td>Enabling Condition</td><td></td><td colspan="3">Must carry one or more Marks of the Alliance (Will) in the inventory</td></tr></table>	-	Enabling Condition		Must carry one or more Marks of the Alliance (Will) in the inventory				
-	Enabling Condition		Must carry one or more Marks of the Alliance (Will) in the inventory							
Rewards	Potion of Will x 3									

War Supply 3		The player can collect Marks of the Alliance (Resurrection) and exchange them for supplies that will aid him/her in battle.								
	Starting NPC	Bukhra the Village Chief								
	Starting Level	<table><tr><td>80</td><td>Recommended Level</td><td>100</td><td>Repeat Limit</td><td>Unlimited</td></tr></table>	80	Recommended Level	100	Repeat Limit	Unlimited			
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	Related Monster	<table><tr><td>-</td><td>Enabling Condition</td><td></td><td colspan="3">Must carry one or more Marks of the Alliance (Resurrection) in the inventory</td></tr></table>	-	Enabling Condition		Must carry one or more Marks of the Alliance (Resurrection) in the inventory				
-	Enabling Condition		Must carry one or more Marks of the Alliance (Resurrection) in the inventory							
Rewards	Weak Potion of Resurrection x 1									

Loot Exchange (Roc's Claws)		The player is asked to deliver 3 of Roc's Claws as an ingredient for a powerful weapon.								
	Starting NPC	Blacksmith Soboy								
	Starting Level	<table><tr><td>80</td><td>Recommended Level</td><td>100</td><td>Repeat Limit</td><td>Unlimited</td></tr></table>	80	Recommended Level	100	Repeat Limit	Unlimited			
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	Related Monster	<table><tr><td>Roc</td><td>Enabling Condition</td><td></td><td colspan="3">Must carry Roc's Claws in the inventory</td></tr></table>	Roc	Enabling Condition		Must carry Roc's Claws in the inventory				
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Rewards	Alchemy Stone of Sharp									

Loot Exchange (Roc's Blue Feather)		The player is asked to deliver 3 of Roc's Blue Feathers as an ingredient to sturdy armor.								
	Starting NPC	Armor Merchant Gonisha								
	Starting Level	<table><tr><td>80</td><td>Recommended Level</td><td>100</td><td>Repeat Limit</td><td>Unlimited</td></tr></table>	80	Recommended Level	100	Repeat Limit	Unlimited			
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	Related Monster	<table><tr><td>Roc</td><td>Enabling Condition</td><td></td><td colspan="3">Must carry Roc's Blue Feathers in the inventory</td></tr></table>	Roc	Enabling Condition		Must carry Roc's Blue Feathers in the inventory				
Roc	Enabling Condition		Must carry Roc's Blue Feathers in the inventory							
Rewards	Alchemy Stone of Iron Wall									

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